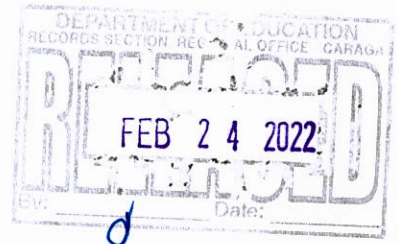




Republic of the Philippines
Department of Education
CARAGA REGION



February 22, 2022

REGIONAL MEMORANDUM
No. 0123, s. 2022

To: SCHOOLS DIVISION SUPERINTENDENTS
Bislig City Division
This Region

CONDUCT OF THE PILOT IMPLEMENTATION OF THE E-FIELD TRIP
THROUGH BUILD AND EXPLORE IN MINECRAFT:
EDUCATION EDITION PROJECT

1. Relative to Memorandum DM-OUCI-2022-036, the Bureau of Learning Delivery-Teaching and Learning Division (BLD-TLD) will conduct the pilot implementation of the **E-Field Trip Through Build and Explore in Minecraft: Education Edition Project** on March 31, April 1, 8, 22 and 29, 2022 at 10 AM to 12 PM.
2. The activity aims to:
 - Provide firsthand experience to learners on exploring and building "Minecraft Worlds" which consist of eight places in the Philippines;
 - Stimulate learners' interest, motivation, and critical thinking in learning Philippine history;
 - Serve as an additional learning resource in teaching Araling Panlipunan; and
 - Promote Filipino nationalism, patriotism, and Filipino values.
3. Below is the list of participants to attend the activity.

Name	School
Teacher	
1. Edwin C. Salazar	Coletto National High School
Learners	
1. Adelai R. Lopez	Coletto National High School
2. Rechiel Mae B. Oturdos	Coletto National High School
3. Alexandra Nicole M. Orcullo	Coletto National High School
4. Christian Abbey D. Estrera	Coletto National High School
5. Christel Joyce A. Serdoncillo	Coletto National High School
6. Adrian P. Magpale	Coletto National High School
7. Arnold S. Barette Jr.	San Fernando Integrated School
8. Flor Azeneth G. Delmo	San Fernando Integrated School
9. Glyzel Ken Otugay	San Isidro National High School
10. Chuck Matthew Mosad	San Isidro National High School



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2022-02-2020

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4. Attached is the Memorandum DM-OUCI-2022-036 for reference.
5. Immediate dissemination of this Memorandum is desired.


MA. GEMMA MERCADO LEDESMA
Regional Director 

Encls.: None

Reference: Memorandum DM-OUCI-2022-036

To be indicated in the Perpetual Index
under the following subjects:

ARALING PANLIPUNAN E-FIELD TRIP IMPLEMENTATION PILOT

CLM/jcmo
02/22/2022



Republic of the Philippines
Department of Education
OFFICE OF THE UNDERSECRETARY FOR CURRICULUM AND INSTRUCTION

MEMORANDUM
DM-OUCI-2022- 036

TO: Regional Directors
Minister, Basic, Higher and Technical Education,
BARMM

FROM: DIOSDADO M. SAN ANTONIO
Undersecretary

SUBJECT: CONDUCT OF THE PILOT IMPLEMENTATION OF THE E-FIELD
TRIP THROUGH BUILD AND EXPLORE IN MINECRAFT:
EDUCATION EDITION PROJECT

DATE: 04 February 2022

The Department of Education, through the Bureau of Learning Delivery-Teaching and Learning Division (BLD-TLD), will conduct the pilot implementation of the **E-Field Trip through Build and Explore in Minecraft: Education Edition Project** in partnership with Microsoft Philippines and FELTA on the selected dates from February to June 2022 for SY 2021-2022. (Please see Attachment A for specific dates of conduct).

In this project, teachers and learners will learn how to build and explore "Minecraft Worlds" that will focus on eight (8) historical places in the country which are Manila, Bulacan, Cavite, Leyte, Corregidor, Bataan, Vigan, and Cebu. In relation to this endeavor, the Balik Kasaysayan Program's developed materials will be the main reference. The Balik Kasaysayan Program is a sub-program under the K to 12 Basic Education Program which the BLD-TLD has been implementing since 2017.

The e-field trip will serve the following purposes:

- To provide firsthand experience to learners on exploring and building "Minecraft Worlds" which consists of eight places in the Philippines;
- To stimulate learners' interest, motivation, and critical thinking in learning Philippine history;
- To serve as an additional learning resource in teaching Araling Panlipunan;
- To promote Filipino nationalism, patriotism, and Filipino values; and
- To strengthen observation and perception skills of learners.

This project will give way to innovative, creative, engaging, and exciting virtual tours for the learners as they learn about the stories of their country in this time of pandemic where activities such as physical field trips are highly discouraged.

At the end of the project, educators and learners are expected to:

- appreciate Philippine historical landmarks and the stories behind them through an online platform;
- enrich skills and value the use of the various educational tools such as Minecraft Education Edition in the teaching and learning process; and
- recognize the importance of strategically implementing ICT integration and/or gamification in teaching and learning process depending on the skills that can be developed, interest, and needs of the learners.

To successfully pilot the implementation of this project, Regional Offices are requested to identify school/s that has the following requirements:

- implementing face to face classes; and
- has an ICT laboratory that has strong internet connectivity.

In case of non-availability of any of the requirements above, we would like to request each region to identify learners who have personal computer or laptop that can run MINECRAFT EDUCATION EDITION and MICROSOFT TEAMS and has strong internet connection at home. (Please see Attachment C for the minimum requirements of computer/laptop specifications to run the software and the required internet speed).

Kindly submit the list of participants using Attachment B on or before February 14, 2022 through the email indicated below. Please make sure that the number and grade level of learners and teachers that will be identified corresponds to what is assigned to the region. (Please see Attachment A for the required number and grade level/s of learners and teachers from your region).

Further, we would like to request for a regional point person who may assist in the submission of the list of names and communication with participants.

For questions and/or clarifications related to the conduct of the project, please contact Ms. Anna Lourdes A. Falcon via e-mail at anna.abad@deped.gov.ph or bld.tld@deped.gov.ph or call landline no. (02)86374899.

Attachment A

Region	Grade Level	No. of Learners	No. of Teachers	Microsoft World to Build/Explore	Activity	Inclusive Dates	Time
Luzon							
I	Kinder	10	2 (1 AP, 1 ICT)	Manila	Explore	March 25 (Friday)	10AM to 12NN
I	7	10	1 (ICT)	Bulacan	Build	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN
II	Kinder	5	1 (ICT)	Bulacan	Explore	May 20 (Friday)	10AM to 12NN
III	11	10	1 (ICT)	Manila	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN
III	1	10	2 (1 AP, 1 ICT)	Bulacan	Explore	May 20 (Friday)	10AM to 12NN
IV-A	1	5	2 (1 AP 1 ICT)	Manila	Explore	March 25 (Friday)	10AM to 12NN
IV-A	9	10	1 (ICT)	Bulacan	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN
IV-B	3	5	1 (ICT)	Manila	Explore	March 25 (Friday)	10AM to 12NN
V	11	10	1 (ICT)	Bulacan	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN
NCR	3	10	2 (1 AP 1 ICT)	Manila	Explore	May 20 (Friday)	10AM to 12NN
NCR	8	10	1 (ICT)	Bulacan	Build	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN
CAR	3	5	1 (ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN
Visayas							
VI	2	10	2 (1 AP 1 ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN
VII	9	10	1 (ICT)	Manila	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN
VII	2	10	2 (1 AP 1 ICT)	Manila	Explore	May 20 (Friday)	10AM to 12NN
VIII	12	10	1 (ICT)	Manila	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN
Mindanao							
IX	12	10	1 (ICT)	Bulacan	Build	Feb 23 (Wed), 24 (Thurs), March 4 (Fri), 11 (Fri), 18 (Fri)	10AM to 12NN
X	3	5	1 (ICT)	Bulacan	Explore	March 25 (Friday)	10AM to 12NN
X	7	10	1 (ICT)	Manila	Build	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN
XI	10	10	1 (ICT)	Bulacan	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN
XII	8	10	1 (ICT)	Manila	Build	May 26 (Thurs), 27 (Fri), June 3 (Fri), 10 (Fri), 17 (Fri)	10AM to 12NN
BARMM	Kinder	5	1 (ICT)	Bulacan	Explore	May 20 (Friday)	10AM to 12NN
CARAGA	10	10	1 (ICT)	Manila	Build	March 31 (Thurs), April 1 (Fri), 8 (Fri), 22 (Fri), 29 (Fri)	10AM to 12NN

**As much as possible the ICT Teacher who will join the activity is knowledgeable on Minecraft: Education Edition*

Attachment B

Region: _____
Grade Level Assigned (Refer to Attachment A): _____
Activity Assigned (Refer to Attachment A): _____
Name and contact details of Regional Point Person for this Project: _____

	Name of Participant	School	Contact No.	E-mail Address (DepEd Email)
	Teacher/s			
1				
2				
	Learners			
1				
2				
3				
4				
5				

**You may add rows is applicable. (Refer to Attachment A)*

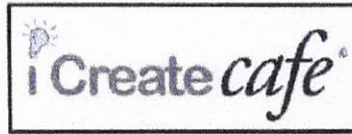
Name and Signature of Regional Director

Minecraft App Hardware Requirements

Hardware	Required Specification
CPU	Intel Core i3-3210 3.2 GHz
RAM	AMD A8-7600 APU3.1 GHz or equivalent 2 GB
GPU	Integrated: Intel HD Graphics 4000 (Ivy Bridge) or AMD Radeon R5 series (Kaveri line) with OpenGL 4.4 Discreet: Nvidia GeForce 400 Series or AMD Radeon HD 7000 series with OpenGL 4.4
HDD	Minimum of 1 GB for game core, maps, and other files

Microsoft Teams App Hardware Requirements

Component	Windows	Mac
	Requirement	Requirement
Computer and processor	Minimum 1.6 GHz (or higher) (32-bit or 64-bit).	Minimum Intel processor, Core 2 Duo or higher
Memory	4.0 GB RAM	2.0 GB RAM
Hard disk	3.0 GB of available disk space	1.5 GB of available disk space
Display	1024 x 768 screen resolution	1280 x 800 or higher resolution
Graphics hardware	Minimum of 128 MB graphics memory	
Operating system	Windows 10, or Windows 8.1 in 32-bit and 64-bit. For the best experience, use the latest version of your operating system.	Mac OS X 10.11 El Capitan or later
Video	USB 2.0 video camera	
Devices	Standard device camera, microphone, and speakers	
Video calls and meetings	For a better experience with video calls and online meetings, we recommend using a computer that has a 2.0 GHz processor and 4.0 GB RAM (or higher).	



IMPORTANT REMINDERS

1. Make sure you have downloaded your MS Teams and Minecraft Education Edition in your device.

* To download you MS Team, simply click/use these links according to the device you are using:

- a. Windows (<https://tinyurl.com/4ffmkk78>)
- b. Chromebook (<https://tinyurl.com/3f5xtbde>)
- c. Mac (<https://tinyurl.com/yck5p7s9>)
- d. Mobile phone (<https://tinyurl.com/3f5xtbde>)

*To download your Minecraft: Education Edition Software simply click/use these links according to the device you are using:

- a. Windows (<https://aka.ms/downloadmee-desktopApp>)
- b. Chromebook (<https://aka.ms/mee-chromebook-download>)
- c. Mac (<https://aka.ms/meeclientmacos>)

2. Make sure you are logged in to your MS Teams and M:EE using your MS365 account provided by the organizers.

3. Make sure that you are connected to a stable internet connection.
(<https://www.speedtest.net/>)

4. Be prepared. Please make sure that your microphone and camera are working properly

5. Attend

* Come to schedule as much as you can. If you have issues that stop you from attending, inform your facilitator immediately.

*Join Early. Log in a few minutes before the schedule.

6. Participate. Unmute yourself or write in the chat box if you want to say something. Mute yourself when somebody is talking and utilized the raise hand button if you want to be recognized.

7. Focus. Be attentive and enjoy the whole sessions.